NSEW Dodgeball Rules

The Players
The game is played by two teams with 6 players on each team allowed on the floor during the game. 4 players are the minimum required to avoid a forfeit. Up to 4 subs per team are allowed, making 10 players the maximum for each team.

The Court
The game will be played on a basketball court. The basketball court will be enclosed by the nets, but stepping outside of the confines of the basketball court, other than to obtain a ball, is illegal. The dividing line for the teams will be the division line (half court) of the basketball court with the line remaining neutral. The last minute in the game is a free for all.

The Ball and Equipment
A round ball approximately 10” in diameter will be used. All players must wear court shoes to be eligible to participate. Players MUST remove all jewelry before each match.

Starting the Game
You must have 4 players minimum on the court and signed in at game time or your team forfeits the game.

Due to potential injuries, there will not be an opening rush at the beginning of each game. Instead, 3 balls will be placed on each side of the court. At the whistle, players are allowed to pick up the balls and begin to throw them at the opposing team.

Winning the Game
The game is won if all players on a team are out or whoever has the most people on the court at the end of the game. Stalling will not be tolerated. If in the official’s judgment a team is stalling, the official will begin a 5 count to get rid of the ball (even those they may be hoarding on their side) or the player(s) stalling will be removed from the game.

If the game is tied at the end of the time limit, the teams will play sudden death. The first team to legally strike a player of the opposing team will be declared the winner of the game. The teams will play 4 games, best of 3 will be declared the winner.
The time limit and game format for each match will depend on the amount of teams participating in the tournament.

**The Rules**
The object of dodgeball is to throw the ball at a playing opponent and strike them anywhere between the shoulders and the feet. When throwing the ball at the other team, a player may not:

1. Hit a player in the head with a ball, or
2. Step over the division line.

A violation of these rules results in the player going out. The player who is hit in the head remains in the game. However, if a player dives in front of a ball on purpose to get hit in the head, that player will be out.

If you catch a ball that’s thrown at you before it hits the ground (or if a teammate catches it after it hits you and before it hits the ground), then the player that threw that ball is out, not you, plus another player from your team gets to come back into the game. It’s a two player swing.

A player may also block a thrown ball with the ball currently in possession, but if that ball is dropped, the player is sent out.

**Rule Enforcement**
Players will be expected to use the honor system. Officials will be on site to monitor time and close conflicts.